

2017 Washington Recreation Cup Rules

The Washington Youth Soccer Recreational Cup Region IV – hereafter referred to as Recreational Cup – will consist of one tournament with divisions as determined by the Recreational Cup Committee and Washington Youth Soccer. It will be open to all boys and girls teams Under 11 through Under 17 and Under 18/19, comprised of properly registered Washington Youth Soccer players affiliated with Member Associations, provided such teams entering, and its Association, are in good standing with Washington Youth Soccer and the team is in compliance with and has not violated the rules of Washington Youth Soccer.

A) This cup will be open to recreational teams only. A "recreational" team is defined as any team where the use of tryouts, invitations, recruiting or any like process to roster player selectively on the basis of talent or ability is prohibited. The Recreational Level of Soccer for this Tournament shall be represented by teams that are playing "for fun" with training 1-2 days a week with a game(s) on the weekend

Rosters must be submitted to the Member Association Registrar by the individual Region deadline. Rosters, registration documents supporting roster changes, and applications submitted to the Region will be processed and verified by the Member Association Registrar. No transfers to the team for the sole purpose of tournament play or guest players will be allowed. No roster can be adjusted after October 31, or after the commencement of the first game of the tournament within the team's Region, whichever date is earlier.

- A) Any teams Recreation Cup Roster cannot include a player that was not on the league roster.
- B) Under 16 Under 19 teams can have a maximum of 22 players on the roster.

Any Member Association's team not showing or canceling for the post Region play will be fined \$500 for each individual match unless the Recreational Cup Committee decides that there are compelling reasons for the non-appearance.

CREDENTIALS

All players and coaching staff are required to have properly prepared US Youth Soccer membership passes issued by Washington Youth Soccer. Membership passes are printed by the Member Association Registrar and prepared by a team representative.

A) Membership passes will not be required for internal Region Recreational Cup matches.



B) In the event a player does not have a membership pass, they cannot play and they cannot be on the same touch line as the team's bench.

TOURNAMENT AND GAME SCHEDULES Cup Format

The Region or State Host Site Director is responsible for scheduling all tournament games and field and referee coordination.

- A) All tournament games must be played on the day and the time scheduled. To declare a field unplayable will be the prerogative of the Referee or the Host Site Director only.
- B) Request for rescheduling a game must be directed to the Region Host Site Director.
- C) If both teams are properly notified, games will start at scheduled time if both teams have a minimum seven (7) players. If one team fails to have seven players at scheduled game time, or any time within a fifteen (15) minute grace period, the game will be forfeited to the showing team.
- D) The Washington Youth Soccer Region Disciplinary Committee will not entertain or uphold any protest based on erroneous scheduling of whatever nature or protests following a properly decided forfeiture.

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Region Tournament Rounds:

Each team playing in the Region rounds will have a minimum of two games. Teams cannot be eliminated in one game unless both team coaches agree to a one game elimination that has been approved by the Region Director. If approved, the winner will advance to the next round of the competition as set forth in the Recreational Cup Rules. Format will be determined by the number of teams entering in each age level.

Timing and format of the preliminary rounds will be decided by the Region. Internal Region rules and policy may be different than the rules and policy of the Quarterfinal, Semifinal and Final Washington Youth Soccer Recreation Cup Rules.

TOURNAMENT PLAYING RULES

All games will be played under Washington Youth Soccer "Rules of Competition" unless stated herein.

A) U11 Rec will have a pullback line it will be half the distance between penalty box and half field line.



B) U11 Rec players may not play the ball using the head.

It shall be the responsibility of each team to maintain proper spectator conduct. Each coach, manager, club, Member Association, or Region official shall be held primarily accountable for the conduct of spectators for or from their respective teams. At no time shall foul or abusive language be permitted at any field.

Game play at the Region Round Robin will be resolved as follows:

- A) During Round Robin play, all games ending in a tie will stand.
- B) Game duration shall be the regular game duration for individual age brackets in accordance with Washington Youth Soccer "Rules of Competition"
- C) All teams must present a computer generated NSYSA Team Roster to the game Official prior to the start of the match.
- D) Suspended games will be evaluated for reschedule by the Region Tournament Director.

Misconducts awarded

Per Washington Youth Soccer "Rules of Competition;" individuals receiving an award of misconduct during Rec Cup matches will not be eligible to play for a minimum of one game following the game in which the misconduct was presented.

Further sanctions awarded by the Region Disciplinary Committee may result in a greater number of matches of suspension for specific misconduct occurrence.

Determination of Bracket winners

Team awarded points will be used for the determination of teams advancing to Quarter Finals. Teams which play in greater than the three game format to allow other teams within their bracket to play a third game will have points calculated at 0.75% of points earned for each game.

- A) Teams are awarded Points based upon:
 - 6 points for each Win
 - 3 points for each Draw (Tie)
 - 0 (zero) points for a loss
 - 1 point for each goal scored (up to a maximum of 3 per game for both teams)
 - 1 point for a shutout holding an opponent scoreless (in the event of a 0-0 tie, both teams will be awarded 4 points)
- B) Ties in divisional standings between two (2) teams will be resolved as follows:
 - Head to Head (winner of match between 2 teams)
 - Winner of most games



- Goal differential (goals scored minus goals against) with a maximum of ten goals per game
- Most goals scored with a maximum of ten per game.

Protests

Game protests will be administered per NSYSA rule.

Match Official must be notified of protest prior to leaving the field at the end of the game. Protests will be reported to the Tournament Region Director following the game.

- A) Team protest must include a Check of \$75.
- B) All monies will be returned should the protest be upheld.

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